



The 2nd M17 EUROPEAN OPEN CHAMPIONSHIP

Match system and classification - 24 teams

- ❖ Period: 1 to 5 July 2019
 - Five playing days (Monday Friday) with two half-day breaks
- Participants: MEN 17 (players born 2002 and later)
 - > SWE, ISL, ESP, HUN, NOR, RUS, ISR, POL and ROU
 - (based on the ranking of the 2018 M18 EURO Final Tournament CRO)
 - AUT, CZE, NED, SVK, MNE and GBR
 - (based on the ranking of the 2018 M18 ECh in AUT)
 - ITA, BLR, SUI, FAR, LUX, GEO, FIN and EST
 - (based on the ranking of the 2018 M18 ECh in GEO)
 - ➢ BEL

Overview

- Total number of matches 96
- Playing schema for one team (groups of six teams)
- * 8 matches to be played by each participating team (regardless on the phase reached)

Arrival	Sunday, 30 June 2019								
1 st Playing Day	Monday, 1 July 2019	Morning Afternoon	1 match 1 match						
2 nd Playing Day	Tuesday, 2 July 2019	Morning Afternoon	1 match Half-Day Break						
Evening: Opening Ceremony									
		Morning	1 match						
3 rd Playing Day	Wednesday, 3 July 2019	Afternoon	1 match						
		(Prelimina	(Preliminary Round concluded)						
4 th Playing Day	Thursday, 4 July 2019	Morning	1 match						
4 Tidying Day	muisuay, 4 July 2019	Afternoon	1 match						
	Intermediate Round Placement & Fi	inal matches							
5 th Playing Day	Friday F July 2010	Morning <i>or</i>							
5 Flaying Day	Friday, 5 July 2019	Afternoon	1 match						
Departure	Saturday, 6 July 2019								

Preliminary Round (PR)

The 2nd M17 European Open Tournament for national teams in Gothenburg, Sweden will be played in four groups. In the Preliminary Round of this tournament, each team will play against the other teams within the groups.

The duration of each match will be two periods of 25 minutes.

- five minutes half-time break
- > only two (2) team timeouts are granted
- > in case of a 7-meter throw decision, the playing time continues





	GROUP A		GROUP B		GROUP C		GROUP D
A1	SWE	B1	ISL	C1	ESP	D1	HUN
A2	CZE	B2	AUT	C2	NOR	D2	BLR
А3	RUS	В3	NED	C 3	GEO	D3	POL
A4	SUI	B4	MNE	C4	FAR	D4	SVK
A5	LUX	B5	ROU	C 5	ISR	D5	FIN
A6	GBR	В6	ITA	C6	EST	D6	BEL

PLAYING SCHEDULE PRELIMINARY ROUND

1st, 2nd & 3rd playing day

Monday, 1 July 2019 - Morning & Afternoon

GROUP A		GROUP B		GR	OUP C	GROUP D	
Match N°		Match N°		Match N°		Match N°	
01	1:3	16	1:3	31	1:3	46	1:3
02	2:4	17	2:4	32	2:4	47	2:4
03	5:6	18	5:6	33	5:6	48	5:6
04	2:6	19	2:6	34	2:6	49	2:6
05	3:5	20	3:5	35	3:5	50	3:5
06	1:4	21	1:4	36	1:4	51	1:4

Tuesday, 2 July 2019 - Morning

GROUP A		GROUP B		GR	OUP C	GROUP D		
Match N°		Match N°		Match N°		Match N°		
07	4:6	22	4:6	37	4:6	52	4:6	
07 08 09	3:2	23	3:2	38	3:2	53	3:2	
09	1:5	24	1:5	39	1:5	54	1:5	

Wednesday, 3 July 2019 - Morning & Afternoon

wednesday, 5 July 2015 Profitting a rucernoon											
GROUP A		GROUP B		GR	OUP C	GROUP D					
Match N°		Match N°		Match N°		Match N°					
10	1:6	25	1:6	40	1:6	55	1:6				
11	5:2	26	5:2	41	5:2	56	5:2				
12	3:4	27	3:4	42	3:4	57	3:4				
13	3:6	28	3:6	43	3:6	58	3:6				
14	5:4	29	5:4	44	5:4	59	5:4				
15	1:2	30	1:2	45	1:2	60	1:2				





Group A

Date	Time	Hall	No.	Team A		Team B	results
01.07.2019	0930	Va A	EO A 01	SWE	-	RUS	-
	0900	Va B	EO A 02	CZE	-	SUI	_
	0915	Va C	EO A 03	LUX	-	GBR	-
	1500	Va B	EO A 04	CZE	-	GBR	-
	1515	Va C	EO A 05	RUS	-	LUX	-
	1530	Va A	EO A 06	SWE	-	SUI	-
02.07.2019	1445	Va C	EO A 07	SUI	-	GBR	-
	1430	Va B	EO A 08	RUS	-	CZE	-
	1500	Va A	EO A 09	SWE	-	LUX	-
03.07.2019	1400	Va A	EO A 10	SWE	-	GBR	-
	1330	Va B	EO A 11	LUX	-	CZE	_
	1345	Va C	EO A 12	RUS	-	SUI	_
	1930	Va B	EO A 13	RUS	-	GBR	_
	1945	Va C	EO A 14	LUX	-	SUI	-
	2000	Va A	EO A 15	SWE	-	CZE	-

Group B

Date	Time	Hall	No.	Team A		Team B	results
01.07.2019	1100	Va A	EO B 16	ISL	-	NED	-
	1030	Va B	EO B 17	AUT	-	MNE	-
	1045	Va C	EO B 18	ROU	-	ITA	-
	1700	Va A	EO B 19	AUT	-	ITA	-
	1630	Va B	EO B 20	NED	-	ROU	-
	1645	Va C	EO B 21	ISL	-	MNE	-
02.07.2019	1330	Va A	EO B 22	MNE	-	ITA	-
	1300	Va B	EO B 23	NED	-	AUT	-
	1315	Va C	EO B 24	ISL	-	ROU	-
03.07.2019	1230	Va A	EO B 25	ISL	-	ITA	-
	1200	Va B	EO B 26	ROU	-	AUT	-
	1215	Va C	EO B 27	NED	-	MNE	-
	1830	Va A	EO B 28	NED	-	ITA	-
	1800	Va B	EO B 29	ROU	-	MNE	-
	1815	Va C	EO B 30	ISL	-	AUT	-

Group C

Group C												
Date	Time	Hall	No.	Team A		Team B	results					
01.07.2019	1230	Va A	EO C 31	ESP	-	GEO	-					
	1200	Va B	EO C 32	NOR	-	FAR	-					
	1215	Va C	EO C 33	ISR	-	EST	-					
	1830	Va A	EO C 34	NOR	-	EST	-					
	1800	Va B	EO C 35	GEO	-	ISR	-					
	1815	Va C	EO C 36	ESP	-	FAR	-					
02.07.2019	1200	Va A	EO C 37	FAR	-	EST	-					
	1130	Va B	EO C 38	GEO	-	NOR	-					
	1145	Va C	EO C 39	ESP	-	ISR	-					
03.07.2019	1100	Va A	EO C 40	ESP	-	EST	-					
	1030	Va B	EO C 41	ISR	-	NOR	-					
	1045	Va C	EO C 42	GEO	-	FAR	-					
	1700	Va A	EO C 43	GEO	-	EST	-					
	1630	Va B	EO C 44	ISR	-	FAR	-					
	1645	Va C	EO C 45	ESP	-	NOR	-					





Group D

Date	Time	Hall	No.	Team A		Team B	results
01.07.2019	1400	Va A	EO D 46	HUN	-	POL	-
	1330	Va B	EO D 47	BLR	-	SVK	-
	1345	Va C	EO D 48	FIN	-	BEL	-
	2000	Va A	EO D 49	BLR	-	BEL	-
	1930	Va B	EO D 50	POL	-	FIN	-
	1945	Va C	EO D 51	HUN	-	SVK	-
02.07.2019 1	1030	Va A	EO D 52	SVK	-	BEL	-
	1000	Va B	EO D 53	POL	-	BLR	-
	1015	Va C	EO D 54	HUN	-	FIN	-
03.07.2019	0930	Va A	EO D 55	HUN	-	BEL	-
	0900	Va B	EO D 56	FIN	-	BLR	-
	0915	Va C	EO D 57	POL	-	SVK	-
	1530	Va A	EO D 58	POL	-	BEL	-
	1500	Va B	EO D 59	FIN	-	SVK	-
	1515	Va C	EO D 60	HUN	-	BLR	-

Points are awarded as follows: Win = 2 points
Draw = 1 point

Lose = 0 points

The teams are ranked by adding the points gained. In case of two or more teams with the same number of points after completion of the group matches the following ranking system will apply:

- a) results in points between the teams concerned
- b) goal difference in the matches between the teams concerned
- c) greater number of plus goals in the matches between the teams concerned

In case of there is still a tie, the following criteria will be relevant for deciding upon the ranking of the teams:

- a) goal difference in all matches
- b) greater number of plus goals in all matches
- c) drawing of lots

The final ranking in each group after the Preliminary Round is the ranking basis for the Main Round (MR) and Intermediate Round (IR).

Matches of the Main (MR), Intermediate (IR) and Challenge (CR) Rounds 4th playing day

Thursday, 4 July 2019 - morning & afternoon

- After the completion of the Preliminary Round, the teams will play against each other. The results in points between the teams coming from the same group, in the same pool, will be taken into consideration for Main Round and Intermediate Round.
- > The teams composing the Challenge Round pools will start with 0 points, with each team playing against the other within the respective pool.





The final pools will be built up as follows:

Main Round (MR)

Constituted of teams ranked $\mathbf{1}^{st}$ and $\mathbf{2}^{nd}$ in each **PR** group

➤ MR Pools I & II, accounting for places 1 – 8

Intermediate Round (IR)

Constituted of teams ranked 3rd and 4th in each PR group

> IR Pool III and IV, accounting for places 9 - 16

Challenge Round (CR)

Constituted of teams ranked 5th and 6th in each **PR** group

- CR Pool V, accounting for places 17 20
- CR Pool VI, accounting for places 21 24

The duration of each match will be two times 25 minutes.

- five minutes half-time break
- > only two (2) team timeouts are granted
- in case of a 7-meter throw decision, the playing time continues

Points are awarded as follows: Win = 2 points

Draw = 1 point Lose = 0 points

The teams are ranked by adding the points gained.

In case of two or more teams with the same number of points after completion of the pool matches the following ranking system will apply:

- a) results in points between the teams concerned
- b) goal difference in the matches between the teams concerned
- c) greater number of plus goals in the matches between the teams concerned

In case of there is still a tie, the following criteria will be relevant for deciding upon the ranking of the teams:

- a) goal difference in all matches
- b) greater number of plus goals in all matches

	Main	lain Round Intermediate Round			Challenge Round		
Teams / Pools		II	III	IV	V	VI	
1	1.A	1.C	3.A	3.C	5.A	6.A	
2	2.A	2.C	4.A	4.C	5.B	6.B	
3	1.B	1.D	3.B	3.D	5.C	6.C	
4	2.B	2.D	4.B	4.D	5.D	6.D	

						POOL I	& II M	ATCHE	S
Date	Time	Hall	N°	Team A		Team B		Date	Т
	1030			1.A	-	2.B		04.07.	1
	1145	Va A	EO 62	2.A	-	1.B			1
	1545	Va A	EO 63	1.B	-	1.A			1
	1700	Va A	EO 64	2.A	-	2.B			1

Main Round II										
Date Time Hall N° Team A Team										
04.07.	1030	Va C	EO 65	1.C	-	2.D				
	1145	Va C	EO 66	2.C	-	1.D				
	1545	Va B	EO 67	1.D	-	1.C				
	1700	Va B	EO 68	2.C	-	2.D				





	POOL III MATCHES										
	Intermediate Round										
Date	Date Time Hall N° Team A Team										
04.07.	1030	Va B	EO 69	3.A	-	4.B					
	1145	Va B	EO 70	4.A	-	3.B					
	1545	Va C		3.B	-	3.A					
	1700		EO 72	4.A	-	4.B					

	POOL IV MATCHES									
	Intermediate Round									
Date			N°	Team A		Team B				
04.07.			EO 73		-	4.D				
	0915	Va C	EO 74	4.C	-	3.D				
	1315	Va A	EO 75	3.D	-	3.C				
	1430	Va A	EO 76	4.C	-	4.D				

	Pool V MATCHES Challenge Round									
Date	Time	Hall	N°	Team A		Team B				
04.07.			EO 77	5.A	-	5.C				
		Va A		5.B	-	5.D				
		Va C		5.D	-	5.A				
		Va C		5.C	-	5.B				

	Pool VI MATCHES									
	Challenge Round									
	Date Time Hall N° Team A Team B									
04.07.		Va B	EO 81	6.A	-	6.C				
	0915	Va B	EO 82	6.B	-	6.D				
	1315	Va C	EO 83	6.D	-	6.A				
		Va C		6.C	-	6.B				

Final Phase

Intermediate Round / Placement matches and Finals 5th playing day

Friday, 5 July 2019 - morning or afternoon

Matches to be played based on the previous results.

For the 2019 EHF M17 EO final day the duration of the matches refers to:

Challenge Round Matches: 17 - 24 (Pools V + VI)

- > two times 25 minutes
- > five minutes half-time break
- > two (2) team time outs are granted
- > in case of a 7-meter throw decision, the playing time continues

Intermediate Round Matches: 9 - 16 (Pools III + IV)

- > two times 25 minutes
- ➤ five minutes half-time break
- > two (2) team time outs are granted
- in case of a 7-meter throw decision, the playing time continues

Placement Matches: 5 - 8 (MR I + II)

- > two times 30 minutes
- > ten minutes half-time break
- > three (3) team time outs are granted
- > in case of a 7-meter throw decision, the playing time continues





Finals: 1 - 4 (MR I + II)

- two times 30 minutes
- ten minutes half-time break
- > three (3) team time outs are granted
- in case of a 7-meter throw decision, the playing time continues

Placement Matches (5 - 8) and Finals (1 - 4)

In the case of a draw during the final day matches, one extra time period of 2 times 5 minutes shall be played. If the score remains tied at the end of the extra time, the match will be decided by playing the 'shoot-out' competition' (see annex).

Intermediate Round (9 - 16) and Challenge Round (17 - 20 / 21 - 24)

In the case of a draw during the final day matches, the match will be decided by playing the 'shoot-out' competition' (see annex).

		Poo	I V MA1	ГСНЕЅ			Pool VI MATCHES						
		Cha	llenge F	Round			Challenge Round						
Date	Time	Hall	N°	Team A		Team B	Date	Time	Hall	N°	Team A		Team B
05.07.	0830	Va A	EO 85	5.A	-	5.B	05.07.	1100	Va A	EO 87	6.A	-	6.B
	0945	Va A	EO 86	5.C	-	5.D		1230	Va A	EO 88	6.C	-	6.D

			MATC	HES - Friday,	5 Jul	ly 2019	
			INT	ERMEDIATE	ROI	JND	
Place	Time	Hall	No.	Team A		Team B	results
15 - 16	1400	Va A	EO 89	4.111	-	4.IV	-
13 - 14	1530	Va A	EO 90	3.III	-	3.IV	-
11 - 12	1200	SCA	EO 91	2.111	-	2.IV	-
9 -10	1330	SCA	EO 92	1.111	-	1. IV	-
			PL/	ACEMENT MA	ATC	HES	
7 - 8	1500	SCA	EO 93	4.1	-	4.11	_
5 - 6	1630	SCA	EO 94	3.1	-	3.11	_
				FINALS			
3 - 4	1830	SCA	EO 95	2.1	-	2.11	-
1 - 2	2030	SCA	EO 96	1.l	-	1.	-

Halls & Spectator Capacity

Valhalla A: 700 * Valhalla B + C: 200 * Scandinavium: 6000

Abbreviations:

VaA (PR / MR/ IR / CR) - 1 to 5 July 2019 VaB + VaC (PR / MR / IR / CR) - 1 to 4 July 2019

SCA (PM / FS) - 5 July 2019

Playing Rules

The EHF Men's 17 European Open will be played according to the current IHF 'Rules of the Game'. The participating nations are allowed to register 16 players as the 'Official Squad' on the official match report. The respective players listed on the provided 'Preliminary Lists' are verified and confirmed at the Technical Meeting. In Younger Age Category European Championships (including European Open) any player sent off by the referees with a direct red card will be automatically suspended for the next game of the team concerned in the qualification round or final tournament.

EUROPEAN HANDBALL FEDERATION

Vienna, March, 2019 / DoS

Copies: EXEC, CC, MC, OC - Gothenburg





Shoot-out - Rules and Procedures

Five (5) players (these players do not have to be pre-nominated prior to the shoot-out phase), who are eligible to play take throws alternating with the opposite team (a goalkeeper can also be a thrower). If the number of players drops below five (5) in one round due to sanctions, the team in question will have correspondingly fewer opportunities.

The winner is the team that has scored more goals after 5 throws.

If the outcome has not been decided after the first round, the "shoot-out" is continued. For this purpose the ends shall be changed and then the other team goes first repeating the procedure. In the second round, and any subsequent rounds, the match is decided as soon as one team takes the lead once there have been an equal number of attempts by each team.

In the "shoot-out", the referees use a coin toss to determine the choice of ends, and which team starts. If a team has won the coin toss and elects to start the "shoot-out", the opponents have the right to choose the end. Alternatively, if the team that wins the coin toss prefers to choose ends, then the opponents have the right to begin the "shoot-out".

The passing (attacking) goalkeeper begins by standing on the goal line at least with one foot. The court player with the ball must stand in the playing area with one foot on the 9- meter line (the player decides where).

When the referee whistles, the player plays the ball back to the goalkeeper on the goal line. During the pass or the catch of the goalkeeper the ball is not allowed to touch the ground. Once the ball has left the player's hand, the defending goalkeeper may move forward, however both goalkeepers must remain in their goal area. The attacking goalkeeper must pass the ball to his teammate, who is running towards the opponent's goal. Also during this pass or the catch of the attacking player, the ball is not allowed to touch the ground.

The attacking player must catch the ball and try to score a goal without dribbling or making any other rule violation. If the attacking goalkeeper or the court player commits a rule violation the attack is over.

In case of the defending goalkeeper committing a rule violation by leaving his goal area during a shoot-out attempt of an attacking player, the following rule specification concerning "progressive punishment" shall apply:

1) Defending goalkeeper not touching the attacking player:

- 1.1. In case of a regular goal scored by the attacker goal decision and warning (yellow card) for the defending goalkeeper
- 1.2. In case of no goal scored by the attacker 7m penalty for the attacking team and warning (yellow card) for the defending goalkeeper
- 1.3. Any repeated leaving of the goal area by the defending goalkeeper during a shoot-out attempt by the attacking player shall be penalized by disqualification (red card) Any player eligible to play can replace the goalkeeper in that case.

2) Defending goalkeeper touching the attacking player

- 2.1. In case of a regular goal scored by the attacker goal decision and disqualification (red card) for the defending goalkeeper
- 2.2. In case of no goal scored by the attacker 7m penalty for the attacking team and disqualification (red card) for the defending goalkeeper any player eligible to play can replace the goalkeeper in that case.
- *) At Younger Age Category events, the Tournament Management may decide that the attacking goalkeeper is allowed to pass the ball from within the 9m zone instead of from within the 6m goal area.

